

Q. P. Code: 20567

	(2 ½ Hours)			[Total Marks: 75]	
N.B.	 All questions are compulsory. Figures to the right indicate mark 	S.	•		
	3) Illustrations, in-depth answers an		be appreciat	ed.	
	4) Mixing of sub-questions is not al				
	5) Assume suitable data if required.				
Q. 1	Attempt All (Each of 5Marks)				(15M)
(a)	Multiple Choice Questions				
	 i. The provides create, update, read, an a) compute -server system c) web-server system 	nd delete files. stem b) client-s d) file-se	server system	n	
	ii. As information is used on a temporary a) ROM b) me) RAM	- 8
	iii. When several processes concurrently and the oparticular order in w	utcome of the e	xecution dep	ends on the	
	a) Linking	b) Race condit			
		d) process comn		4	
	 iv. On some systems, binar which provide mutual experience 		e known as _	locks	
	a) mutex b) 2PL		nt d) semaphore	
	v. A compiler sym			e addresses.	
	그는 바람들이 있는 것이 없는 사람이 사람들이 아니라 하는 것이 살아 하는 것이 없는 것이 없는데 하는데 하는데 나를 하는데		enames	d) binds	
(b)	Fill in the blanks. Use following		question.		
	Pool (shells, multiprogramming, demand paging, dynamic loading)		oot control	block, pure	
	i. On the systems with n		nd interprete	rs to choose	
		utilization by or	rganizing jol	s so that the	
	iii. By switching the CPU make the computer mo	among,	the operatin	g system can	
	iv. A can contain an operating system.		ded by the sy	stem to boot	
		cessor never bri	ngs a page i	into memory	

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- (c) Answer in 1-2 sentences.
 - 1) What is mean by cascading termination?
 - 2) Where system resource allocation graph can be used?
 - 3) What is a safe state?
 - 4) Enlist the contents of file control block?
 - 5) Write definition of a file?

Q. 2 Attempt the following (Any THREE)

(15M)

- (a) Write operating system services.
- (b) What is process management? Write the activities of operating system in regard to process management.
- (c) Describe various types of system calls in detail.
- (d) Write a note on layered approach of an operating system.
- (e) Define co-operating processes. Explain its four benefits.
- (f) Write a short note on multithreading models.

Q. 3 Attempt the following (Any THREE)

(15M)

- (a) Define following terms with respect to CPU scheduling:
 - CPU utilization
 - Throughput
 - Turnaround Time
 - Waiting Time
 - Response Time
- (b) Consider following processes and their burst cycles. Assume time slice is of 5 units. Find average waiting for each process.

Process	A	В	C	Ď	Е
CPU	10	12	7	10	15
Burst					
Time					

- (c) Write a short note on critical section problem.
- (d) What do you mean by semaphore? Discuss their types.
- (e) Find safe sequence for the following snapshot of system. Also compute the content of need matrix. [from the given model assume suitable data if required.]

	Allocati	on	
WHE.	A	В	С
Pl	0	1	0
P2	3	0	2
P3	3	0	1

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	N	leed	
	A	В	C
P1	7	4	3
P2	0	2	0
P3	6	0	0

Available = $\begin{bmatrix} 2 & 3 & 0 \end{bmatrix}$

- (f) Discuss the techniques of Recovery from deadlock.
- Q. 4 Attempt the following (Any THREE)

(15)

- (a) Write a short note on paging.
- (b) Define the following terms:
 - Seek time
 - Rotational latency
 - Access time
 - · Page fault
 - File
- (c) What are the different types of access methods of a file? Explain them in brief.
- (d) For the following page reference string calculate number of page faults with LRU algorithm with frame size = 03

Reference string = a,b,c,d,b,e,f,b,c,b

- (e) Explain free space management techniques with respect to file management.
- (f) Assume that the disk drive has 300 cylinders, numbered from 0 to 299. The drive is currently serving a request at cylinder 110. The pending request queue is 100, 40, 120, 210, 240,180. (Assume head movement is in the direction of 299)

What is the total distance travelled by the head for 'SSTF' disk scheduling algorithm?

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Q. 5 Attempt the following (Any THREE)

(15)

- (a) Explain 5- State process model diagram and its states.
- (b) Describe user threads and kernel threads.
- (c) Define deadloack and state its necessary and sufficient conditions.
- (d) Discuss types of schedulers.
- (e) Discuss the following allocation algorithms
 - i. First Fit
 - ii. Best Fit
 - iii. Worst Fit
 - iv. Compaction
 - v. External fragmentation
