

4. Attempt any two of the following: 10
a. Explain the components of JDBC.
b. What is the use of JSP? List the advantages and disadvantages of JSP.
c. Distinguish between JSP and Servlets.
d. What is a Statement in JDBC? Explain the various kinds of statements that can be created in JDBC
5. Attempt any two of the following: 10
a. Write a program using JSF to find square root of a number.
b. Explain the need of JSF along with its features.
c. What are EJBs? Explain its benefits.
d. Enlist and explain the lifecycle phases of JSF.
6. Attempt any two of the following: 10
a. Explain any 3 core components of struts framework.
b. What is Hibernate? Explain the features of Hibernate.
c. Explain the components of Hibernate.
d. What is value-stack? What are the different types of objects that it can hold off? Explain their accessing strategy.
7. Attempt any three of the following: 15
a. Write a short note on JDBC transactions.
b. Write a java AWT program that creates the following GUI.(Consider the window closing event)

Login Screen

User ID:

Password: (5 Chars only)

Login

Cancel

- c. Explain the steps to create a hibernate application.
d. Explain with suitable example <navigation-rule> element of faces-config.xml.
e. Distinguish between AWT and Swing components.
f. Explain CGI and its working. Also write disadvantages of CGI.
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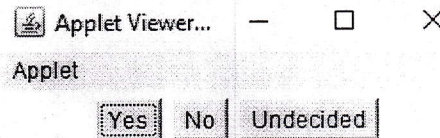
(2½ hours)

Marks: 75

- N. B.: (1) **All** questions are **compulsory**.
 (2) Make **suitable assumptions** wherever necessary and **state the assumptions** made.
 (3) Answers to the **same question** must be **written together**.
 (4) Numbers to the **right** indicate **marks**.
 (5) Draw **neat labeled diagrams** wherever **necessary**.
 (6) Use of **Non-programmable** calculators is **allowed**.

1. Attempt **any two** of the following:

- a. What are the different layout manager classes in Java? Explain BorderLayout with example. 10
 b. Write a Java code to create the following GUI:



You pressed Yes.

Applet started.

- c. List and explain any 5 event listener interfaces.
 d. Write a short note on "Event Listeners". Explain the working with code specification.

2. Attempt **any two** of the following:

- a. Write a program to demonstrate usage of JTable in java swings. 10
 b. Write a short note on Swings.
 c. Explain JFileChooser class with an example.
 d. How can a tree structure be created in Swing? Explain

3. Attempt **any two** of the following:

- a. Develop servlet application of basic calculator (+, -, *, /) using HttpServletRequest and HttpServletResponse. 10
 b. Explain the need of servlet.
 c. Write a servlet code to print sum of squares of odd digits in a number.
 d. Explain the steps involved in a servlet's lifecycle with the help of a diagram.